# Introduction

# Lunar Mission Phases

Lunar exploration missions can be split into parts, or mission phases. These phases are split based off of their characteristics such as dynamics, distance, and mission requirements. Each phase has unique challenges associated with it.

## Lunar Transfer Orbit (LTO)

Lunar transfer orbit is the first phase for every lunar mission. It is the trajectory from LEO to the Moon’s sphere of influence. There are a few different Lunar transfer orbits, some of which are direct transfers(Hohmann), continuous spiral [3], and phasing loops. LTO can be further split into two parts: GTO like and outside the GPS constellation [3]. GTO or geostationary transfer orbit like, is the portion of LTO from LEO to geostationary orbit (GEO) altitudes. GNSS has been used extensively in this region, even out to GEO, as much of the region is within the GPS constellation. Once outside the GPS constellation signals to noise ratios get lower, and geometry gets worse, increasing GDOP. As distance from the GPS constellation increases, occultation from the Earth increases, and the spacecraft must rely on the second and third lobes from the GPS Satellites. According to *Carpenter* [2], during LTO there are typically 2 or more GPS satellites in view out to about 18 Earth radii, after which it is rarely more than 2, and never more than 3 satellites. These effects and the challenges they bring are discussed further later on.

* Cite missions using GPS outside constellation
  + Proba3
  + Magia

## Lunar Altitude

Lunar altitude includes all orbits inside the Moon’s sphere of influence, the descent/landing and surface operations on the Moon, as well as the Earth-Moon Lagrange points. Distance aside, use of GNSS at Lunar altitude can face interference from Lunar occultation [4].

# Challenges of GNSS for Lunar Missions

* Signal strength
  + Sats visibile due to signal strength
  + Values typical at various altitudes
* Satellite geometry
  + Occultation
  + Lobes

# Receivers for Lunar Missions

* C/N0 thresholds,
  + what currently can be handled,
  + results from theoreticals
* Weak signals and receivers
* Snapshot receivers
  + architecture
  + Software Receivers
  + FFT/doubleFFT
  + FPGA
* Navigator receiver(GSFC)
* MosaicGNSS
* Antennas
* MoonGNSS/lunar navigation constellations
* Requirements of clock
* Proof of Concept tests

# Navigation Filters

* Aide from data-relay systems or ground tracking
  + Uploading of nav message not from gps signal
* Inclusion of spacecraft model(dynamics, kinematics, orbit, etc)
* Coupling of GNSS with other sensors
  + Sensors used during various phases of mission
  + Trade offs between performance and complexity
* Adaptive filters
* Estimation of Doppler shift/rate from position and velocity estimation

# Conclusions

* Best results in LTO
  + Important for correction burns
* Potential to reduce costs
  + Increased autonomy
  + Less ground tracking

# References

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